

CHRISTIAN V. MEJIA

Lighting Design & Digital Rendering

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SKILLS

LIGHTING DESIGN

Environmental color theory, Architectural lighting, LED and intelligent fixtures, Electrics maintenance & repair, ETC Eos consoles, grandMA2, grandMA3

DESIGN SOFTWARE

AutoCAD, Revit, AGI32, Vectorworks, Lightwright, Adobe Creative Cloud (Photoshop, Illustrator, InDesign, After Effects), Cinema 4D, SketchUp

PROFESSIONAL SOFTWARE

Microsoft Word, Powerpoint, Excel, MacOS Pages, Keynote, Numbers, Google Suite

EDUCATION

BFA | Production Design

Received 2004

New York University,
Tisch School of the Arts

MFA | Lighting Design

Received 2021

California Institute of the Arts

DESIGN AWARDS

Theatre Bay Area Award
2018, 2014

Bay Area Theatre Critics Circle
2019, 2011

Lighting Artists in Dance Award
2012

EXPERIENCE

PERFORMING ARTS COORDINATOR

Town of Danville, Village Theatre | Danville, CA | 2015 - 2018

Oversaw day to day operations of the city-owned Village Theatre and supported city-sponsored performing arts programs.

Devised, developed, and implemented successful new performing arts programs, including performance classes, a stand-up comedy series, a jazz series, and a variety of outdoor theatre events.

Directed the design, creation, and distribution of marketing materials and press releases for 50+ events annually.

Managed rehearsal, performance, and load-in/load-out schedules for the multiple performing arts organizations utilizing the theatre and rehearsal facilities.

Supervised a theatre technician and box office staff of 10+ employees. Leadership responsibilities included hiring, scheduling, and providing specialized training.

Oversaw maintenance and upgrades for the Village Theatre facility, including its electrics, A/V, and box office systems.

RESIDENT LIGHTING DESIGNER / PRODUCTION MANAGER

New Conservatory Theatre Center | San Francisco, CA | 2010 - 2015

Oversaw production timelines and budgets for 16+ theatrical productions annually.

Managed a Production Department of over 30 designers and technicians (full-time staff and contract artists). Responsibilities included creating production timelines, budgets, and filling staffing needs for several overlapping productions.

Designed and implemented lighting and projection content for the three facilities within the performing arts center. A typical season included 8-10 mainstage productions and 4-6 youth productions.

Designed scenery and A/V content for select productions, including statewide educational tours.

FREELANCE LIGHTING DESIGNER / DIGITAL ARTIST

2004 - Present

Collaborate with teams of designers, artists, and performers to craft rich, immersive environments and tell compelling stories through lighting and digital design.

Expertise in working harmoniously with a myriad of personality types in order to achieve a fulfilling final artistic vision.

Select collaborations:

Edinburgh Fringe Festival (Scotland)
A.C.T. (San Francisco, CA)
Ray of Light Theatre (San Francisco, CA)
CounterPulse (San Francisco, CA)
Hillbarn Theatre (Foster City, CA)
Center REPeratory (Walnut Creek, CA)
Town Hall Theatre (Lafayette, CA)